HIGHLINE FORUM

Host – Highline School District Theme: *Workforce Development* July 26, 2023 Wednesday - 2:30pm-4:30 pm Hybrid: Highline High School, Room 2006 and via MS TEAMS

2:30pm	Convene Meeting/Introductions	Port Co-Chair Commissioner Fred Felleman
2:35pm Public Comments Audience PUBLIC COMMENTS FOR JULY 26th The Highline Forum meeting will be held in person and virtually. Those wishing to provide public comment will have the opportunity to: 1) Deliver public comment via email: All written comments received by email to Kaplan.D@portseattle.org will be distributed to Forum members. 2) Deliver public comment via Microsoft Teams: To take advantage of this option, please email Kaplan.D@portseattle.org with your name and the topic you wish to speak to by 9:00 a.m. PT on Wednesday, July 26 th . You will then be provided with a link to join the Teams meeting. 3) Deliver public comment in person by signing up to speak on your arrival to the physical meeting location: To take advantage of this option, please sign-up on the public comment sheet available at the entrance to the meeting room.		
2:50pm	Host Update: Highline School District	Melissa Pointer Highline School District
3:00pm	Workforce Development in Highline Area	Luis Navarro Port of Seattle Sam Kaplan Highline College Megan Pearson ANEW Colleen Brandt-Schluter Chris Craig City of Burien
4:05pm	StART Update	Lance Lyttle, AV Managing Dir. Port of Seattle
4:15pm	Round the Table Updates	All
4:30pm	Adjourn Next Meeting: September 27, 2023	Highline Forum Co-Chairs

Highline Forum 2023 Meeting Dates

Wednesday, January 25, 2023, 2:30pm to 4:30pm HOST: City of Federal Way

Wednesday, March 22, 2023, 2:30pm to 4:30pm HOST: **Port of Seattle**

Wednesday, May 24, 2023, 2:30pm to 4:30pm HOST: Highline School District Highline College

Wednesday, July 26, 2023, 2:30pm to 4:30pm HOST: Highline College Highline School District

Wednesday, September 27, 2023, 2:30pm to 4:30pm HOST: **City of Des Moines**

Wednesday, November 15, 2023, 2:30pm to 4:30pm HOST: **City of SeaTac**